DETAILED DESCRIPTION

SPEECH/SOUND QUALITY

The ISD33000 ChipCorder Series includes devices offered at 4.0, 5.3, 6.4, and 8.0 KHz sampling frequencies, allowing the user a choice of speech quality options. Increasing the duration within a product series decreases the sampling frequency and bandwidth, which affects sound quality. Please refer to the ISD33060/075/090/120-4 Product Summary table on page *ii* to compare filter pass band and product durations.

The speech samples are stored directly into on-chip nonvolatile memory without the digitization and compression associated with other solutions. Direct analog storage provides a natural sounding reproduction of voice, music, tones, and sound effects not available with most solid-state solutions.

DURATION

To meet end system requirements, the ISD33060/075/090/120-4 Products are single-chip solutions at 60, 75, 90, and 120 seconds. Two- to four-minute durations are addressed in the ISD33120/150/180/240 Products data sheet. More than one device can be controlled by one microcontroller for longer durations.

EEPROM STORAGE

One of the benefits of ISD's ChipCorder technology is the use of on-chip nonvolatile memory, providing zero-power message storage. The message is retained for up to 100 years (typically) without power. In addition, the device can be re-recorded (typically) over 100,000 times.

MICROCONTROLLER INTERFACE

A four-wire (SCLK, MOSI, MISO, \overline{SS}) SPI interface is provided for ISD33000 control and addressing functions. The ISD33000 is configured to operate as a peripheral slave device, with a microcontroller-based SPI bus interface. Read/write access to all the internal registers is provided through this SPI interface. An interrupt signal (\overline{INT}) and internal read-only Status Register are provided for hand-shake purposes.

PROGRAMMING

The ISD33000 Series is also ideal for playback-only applications, where single or multiple message playback is controlled through the SPI port. Once the desired message configuration is created, duplicates can easily be generated via an ISD programmer.

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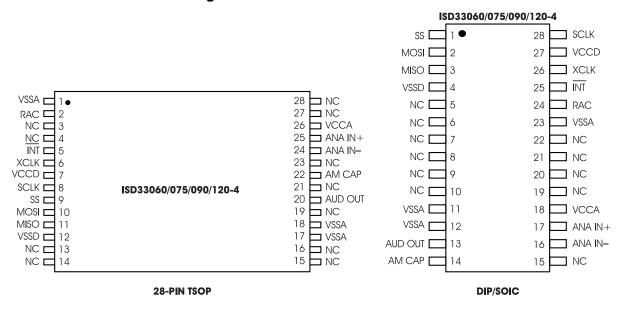


Figure 1: ISD33000 Series Pinouts

PIN DESCRIPTIONS

VOLTAGE INPUTS (V_{CCA}, V_{CCD})

To minimize noise, the analog and digital circuits in the ISD33000 devices use separate power busses. These +3 V busses are brought out to separate pins and should be tied together as close to the supply as possible. In addition, these supplies should be decoupled as close to the package as possible.

GROUND INPUTS (V_{SSA}, V_{SSD})

The ISD33000 Series utilizes separate analog and digital ground busses. The analog ground (V_{SSA}) pins should be tied together as close to the package as possible and connected through a low-impedance path to power supply ground. The digital ground (V_{SSD}) pin should be connected through a separate low-impedance path to power supply ground. These ground paths should be large enough to ensure that the impedance between the V_{SSA} pins and the V_{SSD} pin is less than 3 Ω .

2 Voice Solutions in Silicon[™]

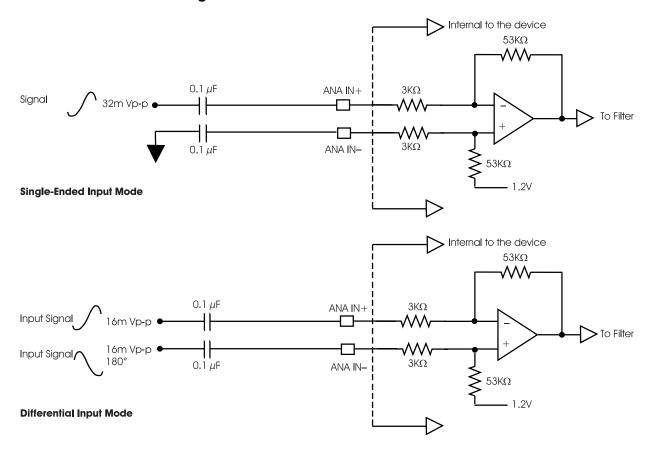


Figure 2: ISD33000 Series ANA IN Modes

NON-INVERTING ANALOG INPUT (ANA IN+)

This pin is the non-inverting analog input that transfers the signal to the device for recording. The analog input amplifier can be driven single ended or differentially. In the single-ended input mode, a 32 mVp-p (peak-to-peak) maximum signal should be capacitively connected to this pin for optimal signal quality. This capacitor value, together with the 3 K Ω input impedance of ANA IN+, is selected to give cutoff at the low frequency end of the voice passband. In the differential-input mode, the max. Input signal at ANA IN+ should be 16 mVp-p for optimal signal quality. The circuit connections for the two modes are shown in the ISD33000 Series ANA IN modes figures above.

INVERTING ANALOG INPUT (ANA IN-)

This pin is the inverting analog input that transfers the signal to the device for recording in the differential-input mode. In this differential-input mode, a 16 mVp-p max. Input signal at ANA IN– should be capacitively coupled to this pin for optimal signal quality (as shown in the ISD33000 Series ANA IN modes figure). This capacitor value should be equal to the coupling capacitor used on the ANA IN+ pin. The input impedance at ANA IN– is nominally 56 K Ω . In the single-ended mode, ANA IN– should be capacitively coupled to V $_{\rm SSA}$ through a capacitor equal to that used on the ANA IN+ input.

AUDIO OUTPUT (AUD OUT)

This pin provides the audio output to the user. It is capable of driving a 5 $\rm K\Omega$ impedance. It is recommended that this pin be AC coupled.

NOTE The AUD OUT pin is biased up to approximately 1.2 volts unless the ISD33000 is actively recording or the device is in the power-down state. When the device is actively recording or powered down, the pin is in a high-impendance state. This means that there is a transition from highimpedance to 1.2 volts under the following conditions.

- When a SPI cycle is executed to initially set the PU bit and thus power up the device.
- When a SPI cycle is executed to clear the RUN bit during a RECORD operation, and thus stop recording.
- When the device goes into OVER-FLOW during a RECORD operation both ending the recording and setting the OVF interrupt.

There is a transition from 1.2 volts to high-impedance under the following condition:

When a SPI cycle is executed to begin a RECORD operation and in power down mode.

SLAVE SELECT (SS)

This input, when LOW, will select the ISD33000 device

MASTER OUT SLAVE IN (MOSI)

This is the serial input to the ISD33000 device. The master microcontroller places data on the MOSI line one half-cycle before the rising clock edge to be clocked in by the ISD33000 device.

MASTER IN SLAVE OUT (MISO)

This is the serial output of the ISD33000 device. This output goes into a high-impedance state if the device is not selected.

SERIAL CLOCK (SCLK)

This is the clock input to the ISD33000. It is generated by the master device (microcontroller) and is used to synchronize data transfers in and out of the device through the MISO and MOSI lines. Data is latched into the ISD33000 on the rising edge of SCLK and shifted out of the device on the falling edge of SCLK.

INTERRUPT (INT)

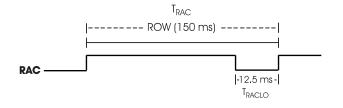
The ISD33000 interrupt pin goes LOW and stays LOW when an overflow (OVF) or end of message (EOM) marker is detected. This is an open drain output pin. Each operation that ends in an EOM or OVF will generate an interrupt including the message cueing cycles. The interrupt will be cleared the next time an SPI cycle is initiated. The interrupt status can be read by an RINT instruction.

Overflow Flag (OVF)—The Overflow flag indicates that the end of the ISD33000's analog memory has been reached during a record or playback operation.

End of Message (EOM)—The End-of-Message flag is set only during playback operation when an EOM is found. There are six EOM flag position options per row.

ROW ADDRESS CLOCK (RAC)

This is an open drain output pin that provides a signal with a 150 ms period at the 8 KHz sampling frequency. (This represents a single row of memory and there are 400 rows of memory in the ISD33060/075/090/120-4 devices.) This signal stays HIGH for 137.5 ms and stays LOW for 12.5 ms when it reaches the end of a row. This pin can be used for message management techniques. Please refer to "Message Management" under Application Information.



Voice Solutions in Silicon™ 4

When a record command is first initiated, the RAC pin remains HIGH for an extra T_{RACLO} period. This is due to the need to load sample and hold circuits internal to the device. The RAC pin stays HIGH for $172\,\mu sec$ and stays LOW for $15.62\,\mu sec$ in message cueing mode (see page 6 for a more detailed description of message cueing). Refer to the AC Parameters table for RAC timing information on other sample rate products. The RAC pin can be used for message management techniques.

EXTERNAL CLOCK INPUT (XCLK)

The external clock input for the ISD33000 products has an internal pull-down device. These products are configured at the factory with an internal sampling clock frequency centered to ± 1 percent of specification. The frequency is then maintained to a variation over the entire commercial temperature and operating voltage ranges as defined by the minimum/maximum limits in the AC Parameters tables. The internal clock has a wider tolerance, over the extended temperature, industrial temperature and voltage ranges as defined by the applicable minimum/maximum limits in the AC Paramters tables. A regulated power supply is recommended for industrial temperature range parts. If greater precision is required, the device can be clocked through the XCLK pin in the following table.

Table 1: External Clock Input Precision Power Regulation

Part Number	Sample Rate	Required Clock
ISD33060	8.0 KHz	1024 KHz
ISD33075	6,4 KHz	819.2 KHz
ISD33090	5,3 KHz	682.7 KHz
ISD33120-4	4.0 KHz	512 KHz

These recommended clock rates should not be varied because the antialiasing and smoothing filters are fixed. Thus, aliasing problems can occur if the sample rate differs from the one recommended. The duty cycle on the input clock is not critical, as the clock is immediately divided by two internally.

If the XCLK is not used, this input should be connected to ground.

AUTOMUTE™ FEATURE (AM CAP)

This pin is used in controlling the AutoMute feature. The AutoMute feature attenuates the signal when it drops below an internally set threshold. This helps to eliminate noise (with 6 dB of attenuation) when there is no signal (i.e., during periods of silence). A 1 μ F capacitor to ground should be connected to the AMCAP pin. This capacitor becomes a part of an internal peak detect circuit which senses the signal level. This peak level is compared to an internally set threshold to determine the AutoMute trip point. For large signals the AutoMute attenuation is set to 0 dB while 6 dB of attenuation occurs for silence. The 1 μ F capacitor also affects the rate at which the AutoMute feature changes with the signal amplitude. The Automute feature can be disabled by connecting the AMCAP pin to V_{CCA}

SERIAL PERIPHERAL INTERFACE (SPI) DESCRIPTION

The ISD33000 series operates from an SPI serial interface. The SPI interface operates with the following protocol.

The data transfer protocol assumes that the microcontroller's SPI shift registers are clocked on the falling edge of the SCLK. With the ISD33000 products, data is clocked in on the MOSI pin on the rising clock edge. Data is clocked out on the MISO pin on the falling clock edge.

- 1. All serial data transfers begin with the falling edge of \$\overline{\SS}\$ pin.
- **2.** SS is held LOW during all serial communications and held HIGH between instructions.
- 3. Data is clocked in on the rising clock edge and data is clocked out on the falling clock edge.
- 4. Play and record operations are initiated by enabling the device by asserting the \$\overline{SS}\$ pin LOW, shifting in an opcode and an address field to the ISD33000 device (see "Opcode Summary" on page 6).

- 5. The opcodes and address fields are as follows: <5 control bits> and <11 address bits>. It should be noted that the ISD33060/075/090/120-4 devices only need 9 bits for addressing. The 10th and 11th bits are reserved for addressing longer duration products. For clarity, the control bits and the address bits will be displayed in binary and "X" means Don't Care.
- **6.** Each operation that ends in an EOM or OVF will generate an interrupt, including the message cueing cycles. The interrupt will be cleared the next time an SPI cycle is initiated.
- 7. As interrupt data is shifted out of the ISD33000 MISO pin, control and address data is simultaneously being shifted into the MOSI pin. Care should be taken such that the data shifted in is compatible with

- current system operation. It is possible to read interrupt data and start a new operation within the same SPI cycle.
- **8.** An operation begins with the RUN bit set and ends with the RUN bit reset.
- **9.** All operations begin with the rising edge of \overline{SS} .

MESSAGE CUEING

Message cueing allows the user to skip through messages, without knowing the actual physical location of the message. This operation is used during playback. In this mode, the messages are skipped 800 times faster than in normal playback mode. It will stop when an EOM marker is reached. Then, the internal address counter will point to the next message.

Table	2: 0	pcode	Summary
-------	------	-------	---------

Instruction	Opcode <5 bits> Address <9 bits>	Operational Summary
POWERUP	00100 <xxxxxxxxxxxx< td=""><td>Power Up: Device will be ready for an operation after T_{PUD}.</td></xxxxxxxxxxxx<>	Power Up: Device will be ready for an operation after T _{PUD} .
SETPLAY	11100 <xxa8-a0></xxa8-a0>	Initiates playback from address <a8-a0>. Must be followed by a PLAY command to continue playback.</a8-a0>
PLAY	11110 <xxxxxxxxxxxx< td=""><td>Play back from the current address until EOM or OVF is reached.</td></xxxxxxxxxxxx<>	Play back from the current address until EOM or OVF is reached.
SETREC	10100 <xxa8-a0></xxa8-a0>	Initiates a record operation from address < A8–A0>. Must be followed by a REC command to continue recording.
REC	10110 <xxxxxxxxxxxx< td=""><td>Records from current address until Rrecording is stopped or OVF is reached.</td></xxxxxxxxxxxx<>	Records from current address until Rrecording is stopped or OVF is reached.
SETMC	11101 <xxa8-a0></xxa8-a0>	Initiates message cueing (MC) from address <a8-a0>. Must be followed by a MC command to continue message cueing.</a8-a0>
MC ⁽¹⁾	11111 <xxxxxxxxxxxx< td=""><td>Performs a Message Cue. Proceeds to the end of the current message (EOM) or enters OVF condition if no more messages are present.</td></xxxxxxxxxxxx<>	Performs a Message Cue. Proceeds to the end of the current message (EOM) or enters OVF condition if no more messages are present.
STOP	OX110 <xxxxxxxxxxxx< td=""><td>Stops current operation.</td></xxxxxxxxxxxx<>	Stops current operation.
STOPPWRDN	0X01X <xxxxxxxxxxxx< td=""><td>Stops current Operation and enters standby (power-down) mode.</td></xxxxxxxxxxxx<>	Stops current Operation and enters standby (power-down) mode.
RINT ⁽²⁾	0X110 <xxxxxxxxxxxx< td=""><td>Read Interrupt status bits: OVF and EOM.</td></xxxxxxxxxxxx<>	Read Interrupt status bits: OVF and EOM.

- 1. Message cueing can be selected only at the beginning of a play operation.
- 2. As the interrupt data is shifted out of the ISD33000, control and address data is being shifted in. Care should be taken such that the data shifted in is compatible with current system operation. It is possible to read interrupt data and start a new operation at the same time. See pages 1-16 and 1-18 for Opcode format.

6 Voice Solutions in Silicon[™]

POWER UP SEQUENCE

The ISD33000 will be ready for an operation after T_{PUD} (25 ms approx. for 8 KHz sample rate). The user needs to wait T_{PUD} before issuing an operational command. For example, to play from address 00 the following programing cycle should be used.

Playback Mode

- 1. Send POWERUP command.
- 2. Wait T_{PUD} (power-up delay).
- 3. Send SETPLAY command with address 00.
- 4. Send PLAY command.

The device will start playback at address 00 and it will generate an interrupt when an EOM is reached. It will then stop playback.

Record Mode

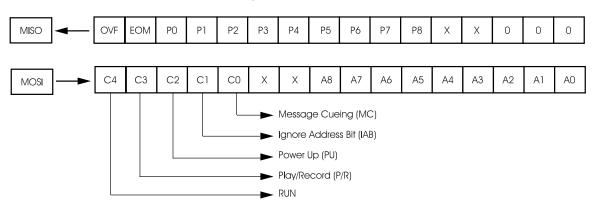
- 1. Send POWERUP command.
- 2. Wait T_{PUD} (power-up delay).
- 3. Send POWERUP command.
- **4.** Wait 2 x T_{PUD} (power-up delay).
- **5.** Send SETREC command with address 00.
- 6. Send REC command.

The device will start recording at address 00 and it will generate an interrupt when an overflow is reached (end of memory array). It will then stop recording.

SPI PORT

The following diagram describes the SPI port and the control bits associated with it.

Figure 3: SPI Port



SPI CONTROL REGISTER

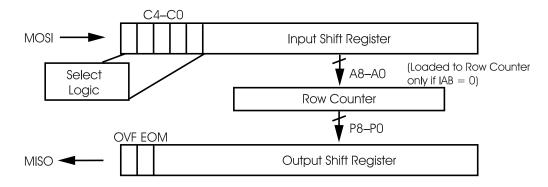
The SPI control register provides control of individual device functions such as play, record, message cueing, power-up and power-down, start and stop operations, and ignore address pointers.

Table 3: SPI Control Register

Control Register	Bit	Device Function	Control Register	Bit	Device Function
RUN		Enable or disable an operation	PU		Master power control
=	1 0	Start Stop		1 0	Power-Up Power-Down
P/\overline{R}		Selects play or record operation	IAB ⁽¹⁾		Ignore address control bit
=	1 0	Play Record	= =	1	Ignore input address register (A8–A0) Use the input address register contents for an operation (A8–A0)
МС		Enable or disable message cueing	P8-P0		Output of the row pointer register
= =	1 0	Enable message cueing Disable message cueing	A8–A0		Input address register

^{1.} When IAB (Ignore Address Bit) is set to 0, a playback or record operation starts from address (A8–A0). For consecutive playback or record, IAB should be changed to a 1 before the end of that row (see RAC timing). Otherwise the ISD33000 will repeat the operation from the same row address. For memory management, the Row Address Clock (RAC) pin and IAB can be used to move around the memory segments.

Figure 4: SPI Interface Simplified Block Diagram



8 Voice Solutions in Silicon™

Table 4: Absolute Maximum Ratings (Packaged Parts)⁽¹⁾

Condition	Value
Junction temperature	150°C
Storage temperature range	-65°C to +150°C
Voltage applied to any pin	$(V_{SS} - 0.3 \text{ V}) \text{ to}$ $(V_{CC} + 0.3 \text{ V})$
Voltage applied to any pin (Input current limited to ±20 mA)	$(V_{SS} - 1.0 \text{ V}) \text{ to}$ $(V_{CC} + 1.0 \text{ V})$
Voltage applied to MOSI, SCLK, and SS pins (Input current limited to ±20 mA)	(V _{SS} – 1.0 V) to 5.5 V
Lead temperature (soldering – 10 seconds)	300°C
V _{CC} - V _{SS}	-0.3 V to +7.0 V

^{1.} Stresses above those listed may cause permanent damage to the device. Exposure to the absolute maximum ratings may affect device reliability. Functional operation is not implied at these conditions.

Table 5: Operating Conditions (Packaged Parts)

Condition	Value
Commercial operating temperature range ⁽¹⁾	0°C to +70°C
Extended operating temperature ⁽¹⁾	-20°C to +70°C
Industrial operating temperature ⁽¹⁾	-40°C to +85°C
Supply voltage (V _{CC}) ⁽²⁾	+2.7 V to +3.3 V
Ground voltage (V _{SS}) ⁽³⁾	0 V

- 1. Case temperature.
- $2. \quad V_{CC} = V_{CCA} = V_{CCD}.$
- $\mathbf{3.} \quad V_{SS} \ = \ V_{SSA} \ = \ V_{SSD}.$

Table 6: DC Parameters (Packaged Parts)

	_	(2)	_ (1)	(2)		
Symbol	Parameters	Min ⁽²⁾	Typ ⁽¹⁾	Max ⁽²⁾	Units	Conditions
V _{IL}	Input Low Voltage			V _{CC} x 0.2	V	
V _{IH}	Input High Voltage	V _{CC} x 0,8		3,3 ⁽³⁾	V	
V _{OL}	Output Low Voltage			0.4	V	$I_{OL} = 10 \mu A$
V _{OL1}	RAC, INT Output Low Voltage			0.4	V	$I_{OL} = 1 \text{ mA}$
V _{OH}	Output High Voltage	V _{CC} - 0.4			V	$I_{OH} = -10 \mu A$
l _{CC}	V _{CC} Current (Operating) — Playback — Record		25 30	30 40	mA mA	$R_{\text{EXT}} = \infty {}^{(4)}$ $R_{\text{EXT}} = \infty {}^{(4)}$
I _{SB}	V _{CC} Current (Standby)		1	10	μΑ	(5) (6)
I _{IL}	Input Leakage Current			±1	μΑ	
l _{HZ}	MISO Tristate Current		1	10	μΑ	
R _{EXT}	Output Load Impedance	5			ΚΩ	

Symbol	Parameters	Min ⁽²⁾	Typ ⁽¹⁾	Max ⁽²⁾	Units	Conditions
R _{ANA IN+}	ANA IN+ Input Resistance	2,2	3,0	3.8	ΚΩ	
R _{ANA IN-}	ANA IN- Input Resistance	40	55,8	71	ΚΩ	
A _{ARP}	ANA IN+ or ANA IN- to AUD OUT Gain		25		dB	(6)

- **1.** Typical values @ $I_A = 25^{\circ}C$ and 3.0 V.
- 2. All min/max limits are guaranteed by ISD via electrical testing or characterization. Not all specifications are 100 percent tested.
- **3.** When driven by a 5-volt microcontroller, the maximum $V_{\rm IH}$ for the MOSI, SCLK, and $\overline{\rm SS}$ pins is 5.5 volts.
- **4.** V_{CCA} and V_{CCD} connected together.
- **5.** $\overline{SS} = V_{CCA} = V_{CCD}$, $XCLK = MOSI = V_{SSA} = V_{SSD}$ and all other pins floating.
- 6. Measured with AutoMute feature disabled.

Table 7: AC Parameters (Packaged Parts)

Symbol	Charact	eristic	Min ⁽²⁾	Typ ⁽¹⁾	Max ⁽²⁾	Units	Conditions
F _S	Sampling Frequency	ISD33060 ISD33060D ISD33075 ISD33075D ISD33075I ISD33090 ISD33090D ISD33090D ISD33120-4 ISD33120-4D ISD33120-41		8.0 8.0 8.0 6.4 6.4 5.3 5.3 5.3 4.0 4.0		KHZ KHZ KHZ KHZ KHZ KHZ KHZ KHZ KHZ KHZ	(5) (5) (5) (5) (5) (5) (5) (5) (5) (5)
F _{CF}	Filter Pass Band	ISD33060 ISD33060D ISD33075 ISD33075I ISD33075D ISD33090 ISD33090D ISD33090I ISD33120-4 ISD33120-4D ISD33120-4I		3.4 3.4 3.4 2.7 2.7 2.7 2.3 2.3 2.3 1.7 1.7		KHz KHz KHz KHz KHz KHz KHz KHz KHz KHz	3-dB Roll-Off Point(3)(7)

10 Voice Solutions in Silicon™